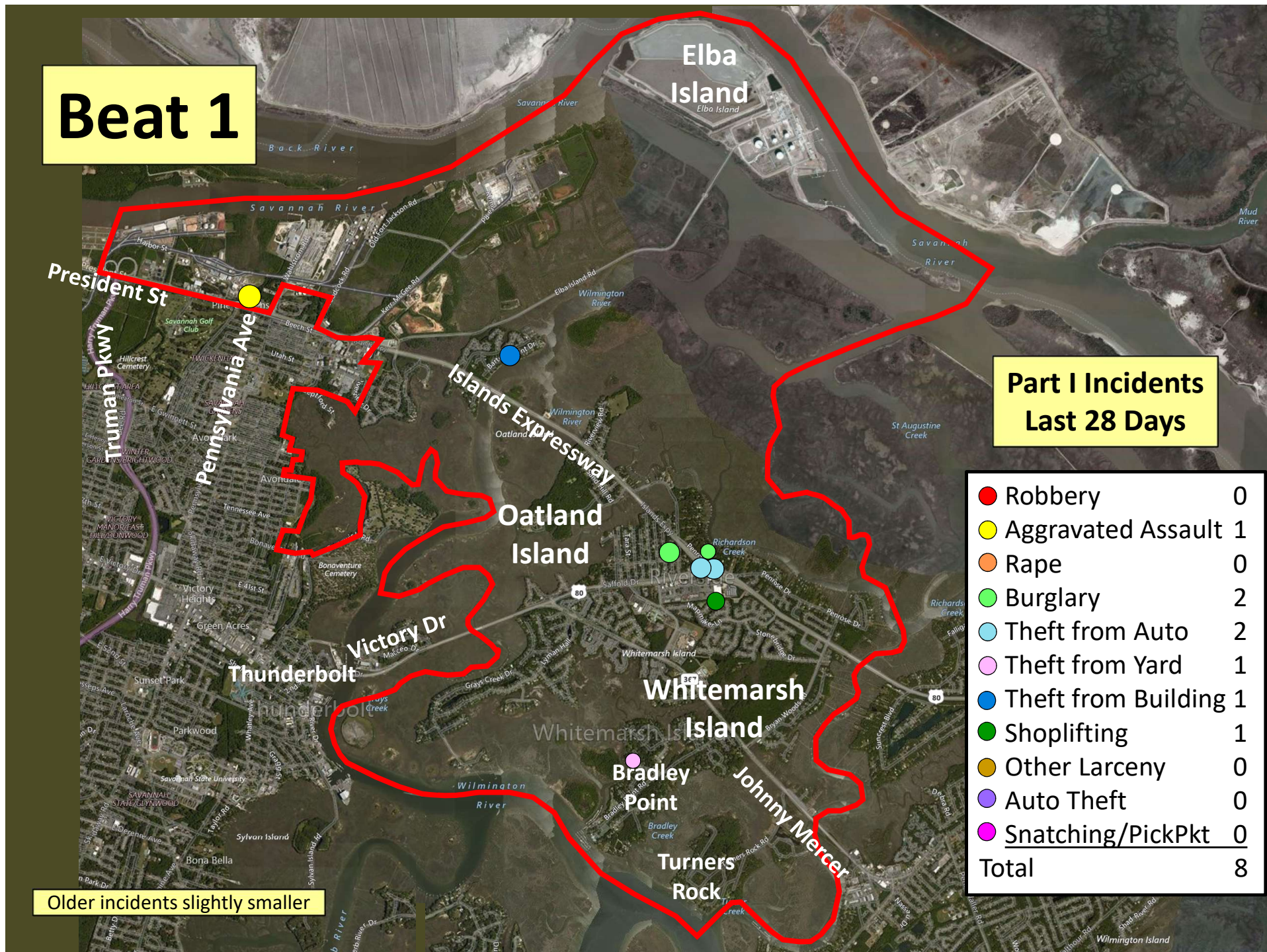


Beat 1

Part I Incidents Last 28 Days

● Robbery	0
● Aggravated Assault	1
● Rape	0
● Burglary	2
● Theft from Auto	2
● Theft from Yard	1
● Theft from Building	1
● Shoplifting	1
● Other Larceny	0
● Auto Theft	0
● Snatching/PickPkt	0
Total	8

Older incidents slightly smaller

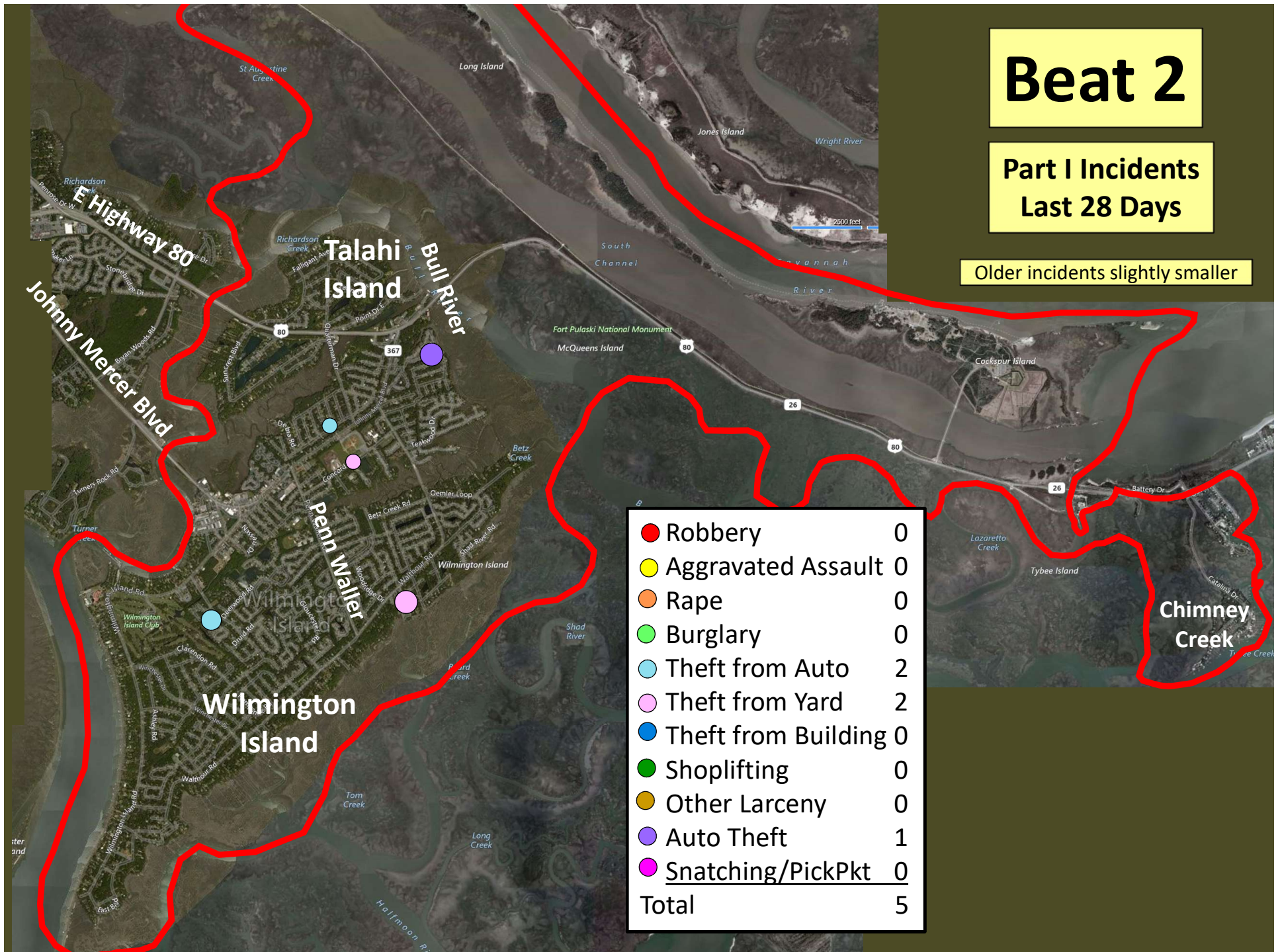


Beat 2

Part I Incidents Last 28 Days

Older incidents slightly smaller

● Robbery	0
● Aggravated Assault	0
● Rape	0
● Burglary	0
● Theft from Auto	2
● Theft from Yard	2
● Theft from Building	0
● Shoplifting	0
● Other Larceny	0
● Auto Theft	1
● Snatching/PickPkt	0
Total	5

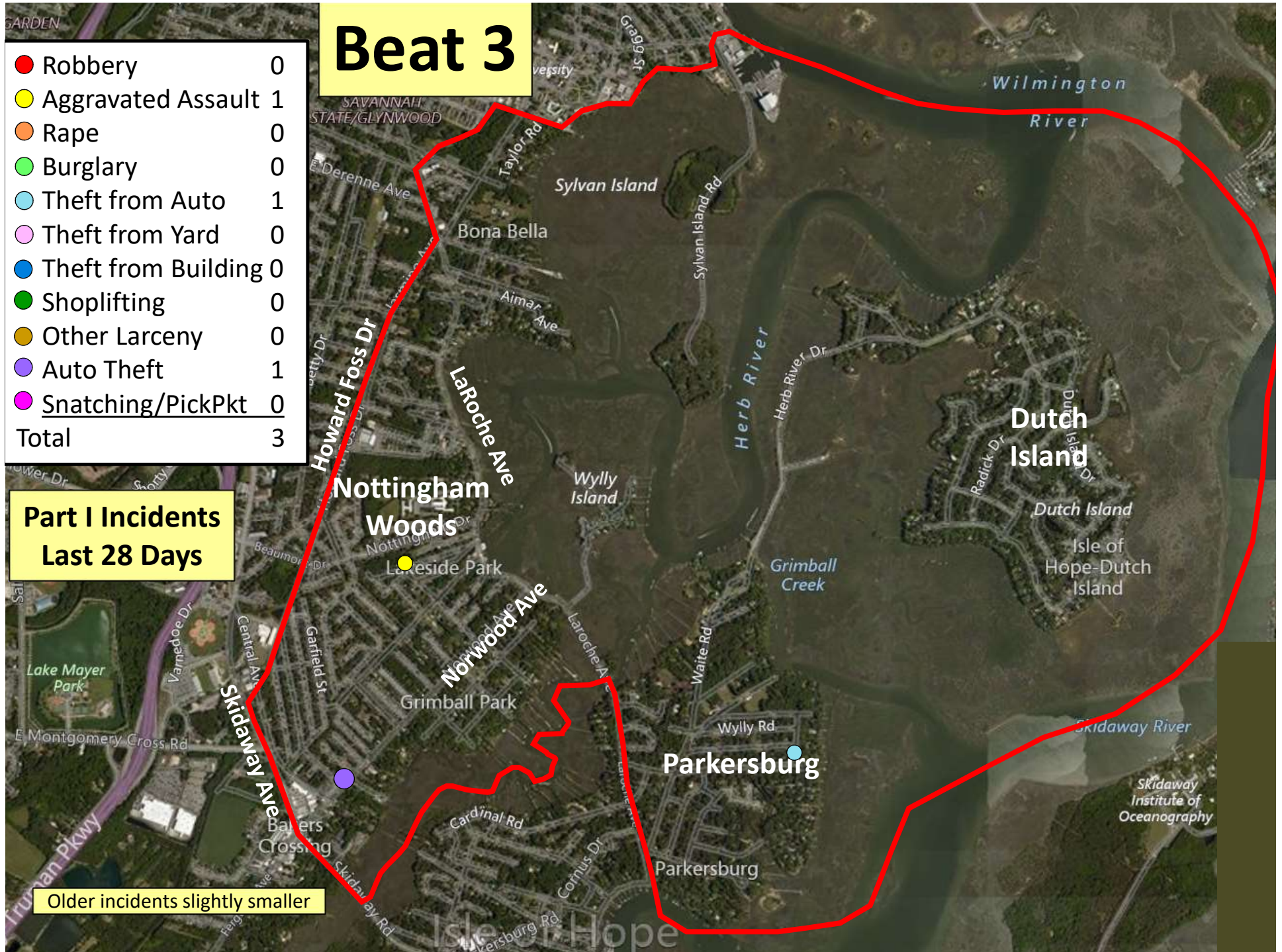


Beat 3

● Robbery	0
● Aggravated Assault	1
● Rape	0
● Burglary	0
● Theft from Auto	1
● Theft from Yard	0
● Theft from Building	0
● Shoplifting	0
● Other Larceny	0
● Auto Theft	1
● Snatching/PickPkt	0
Total	3

Part I Incidents Last 28 Days

Older incidents slightly smaller

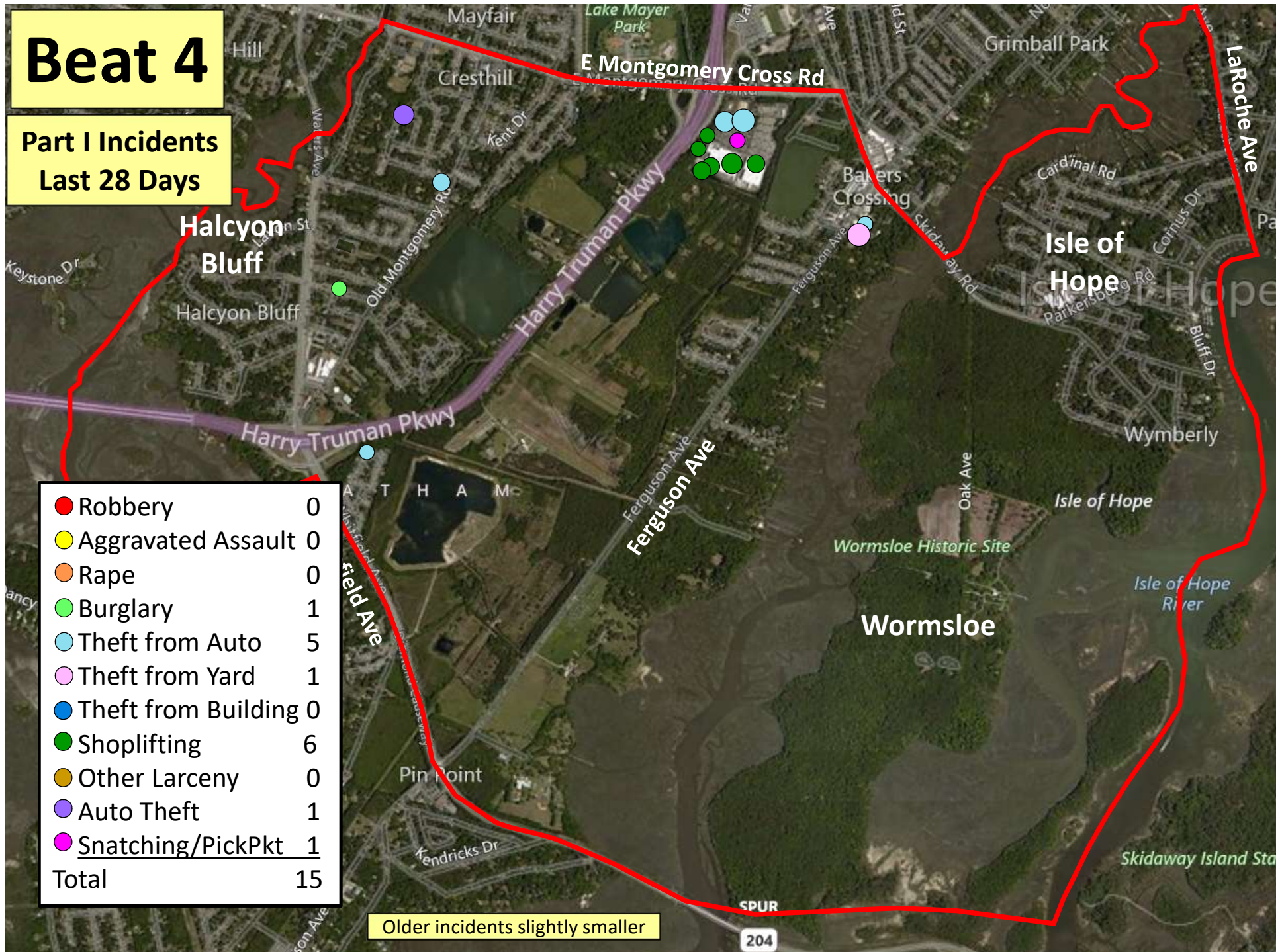


Beat 4

Part I Incidents Last 28 Days

● Robbery	0
● Aggravated Assault	0
● Rape	0
● Burglary	1
● Theft from Auto	5
● Theft from Yard	1
● Theft from Building	0
● Shoplifting	6
● Other Larceny	0
● Auto Theft	1
● Snatching/PickPkt	1
Total	15

Older incidents slightly smaller



Beat 5

Pinpoint



Burnside
Burnside Island
Island

Skidaway Island

● Robbery	0
● Aggravated Assault	0
● Rape	0
● Burglary	0
● Theft from Auto	1
● Theft from Yard	0
● Theft from Building	1
● Shoplifting	0
● Other Larceny	0
● Auto Theft	0
● <u>Snatching/PickPkt</u>	<u>0</u>
Total	2

Part I Incidents Last 28 Days

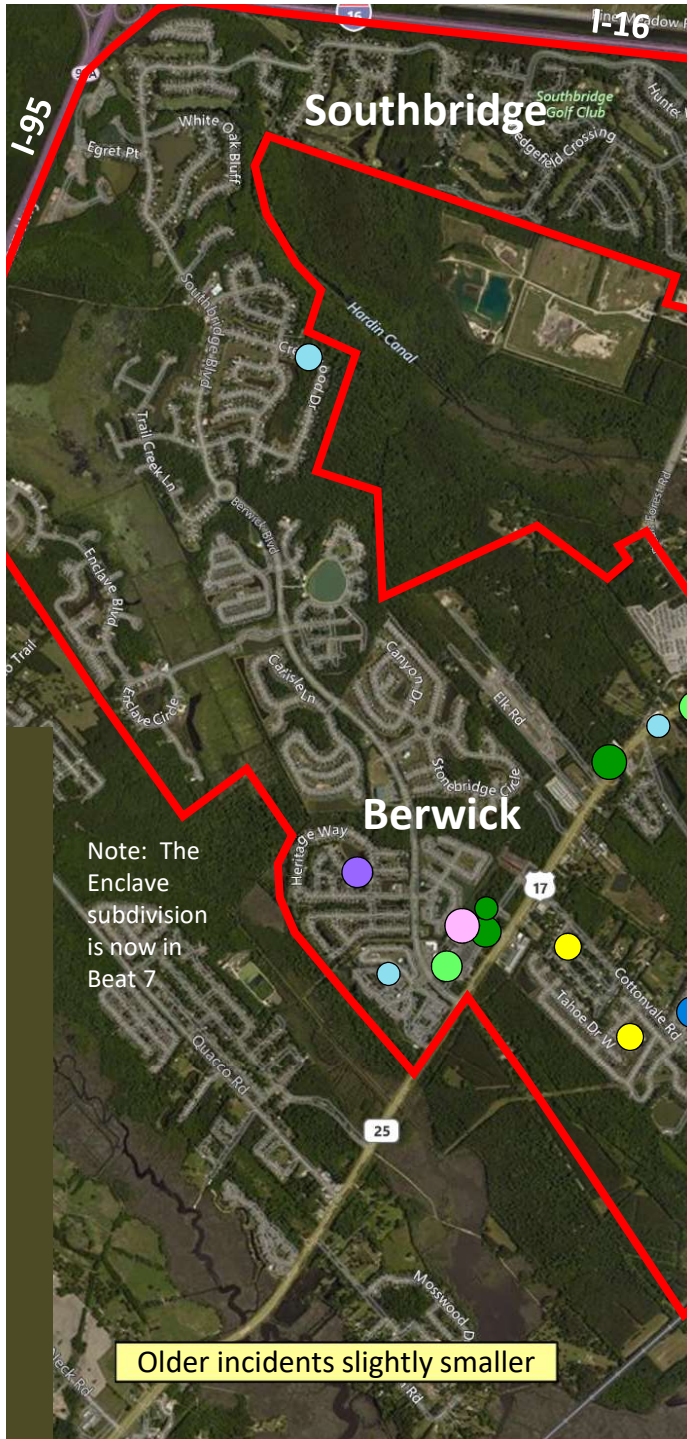
Older incidents slightly smaller

Beat 6

Part I Incidents
Last 28 Days

● Robbery	0
● Aggravated Assault	0
● Rape	0
● Burglary	0
● Theft from Auto	0
● Theft from Yard	2
● Theft from Building	1
● Shoplifting	0
● Other Larceny	2
● Auto Theft	0
● Snatching/PickPkt	0
Total	5

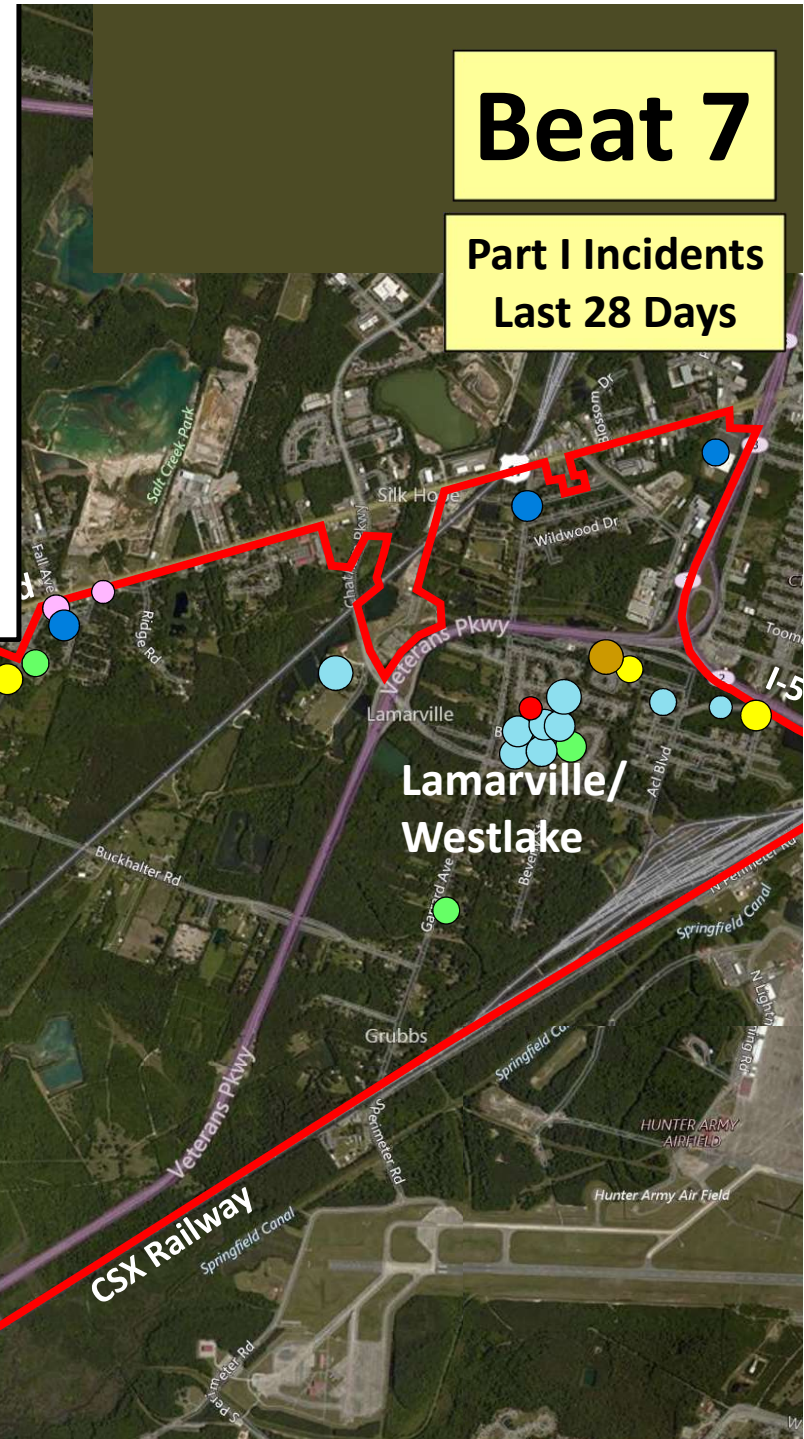
Older incidents slightly smaller



● Robbery	1
● Aggravated Assault	5
● Rape	0
● Burglary	5
● Theft from Auto	12
● Theft from Yard	3
● Theft from Building	4
● Shoplifting	3
● Other Larceny	1
● Auto Theft	2
● Snatching/PickPkt	0
Total	36

Beat 7

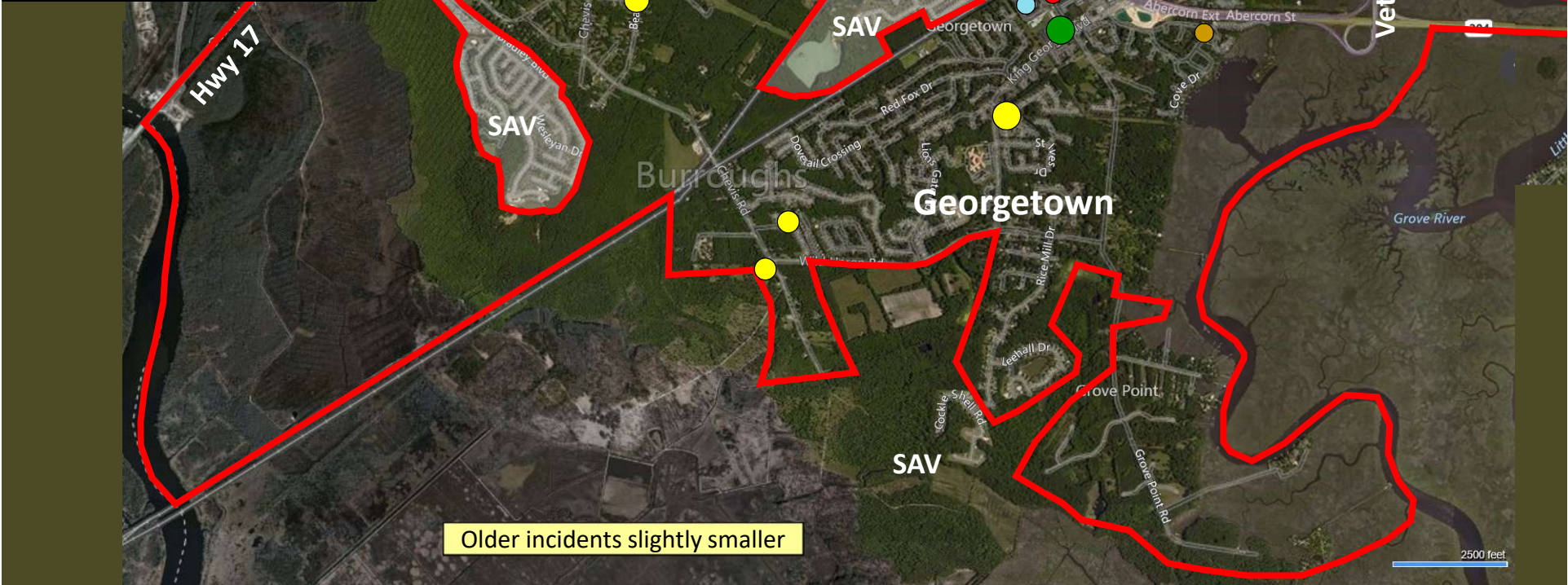
Part I Incidents
Last 28 Days



Part I Incidents
Last 28 Days

Beat 8

● Homicide	1
● Robbery	1
● Aggravated Assault	4
● Rape	1
● Burglary	1
● Theft from Auto	2
● Theft from Yard	1
● Theft from Bldg	0
● Shoplifting	6
● Other Larceny	1
● Auto Theft	2
● Snatching/PickPkt	0
Total	19



Older incidents slightly smaller

Beat 9

Part I Incidents Last 28 Days

Note: The
Enclave
subdivision
is now in
Beat 7

● Robbery	1
● Aggravated Assault	2
● Rape	0
● Burglary	3
● Theft from Auto	5
● Theft from Yard	1
● Theft from Building	1
● Shoplifting	0
● Other Larceny	1
● Auto Theft	3
● Snatching/PickPkt	0
Total	17

