

# Beat 1

## Part I Incidents Last 28 Days

● Robbery	0
● Aggravated Assault	4
● Rape	0
● Burglary	1
● Theft from Auto	3
● Theft from Yard	0
● Theft from Building	0
● Shoplifting	1
● Other Larceny	0
● Auto Theft	0
● Snatching/PickPkt	0
Total	9

Older incidents slightly smaller

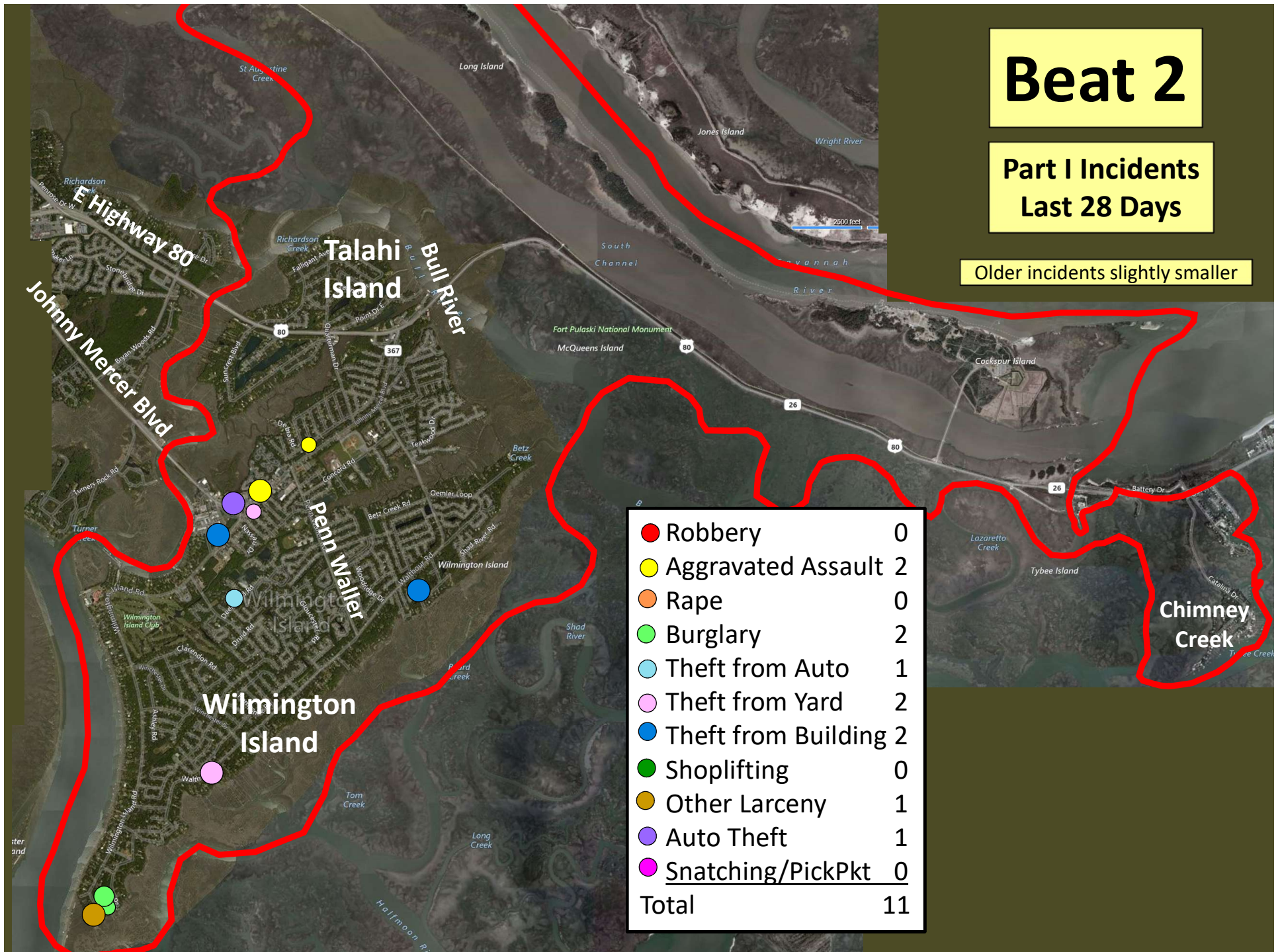


# Beat 2

## Part I Incidents Last 28 Days

Older incidents slightly smaller

● Robbery	0
● Aggravated Assault	2
● Rape	0
● Burglary	2
● Theft from Auto	1
● Theft from Yard	2
● Theft from Building	2
● Shoplifting	0
● Other Larceny	1
● Auto Theft	1
● Snatching/PickPkt	0
Total	11



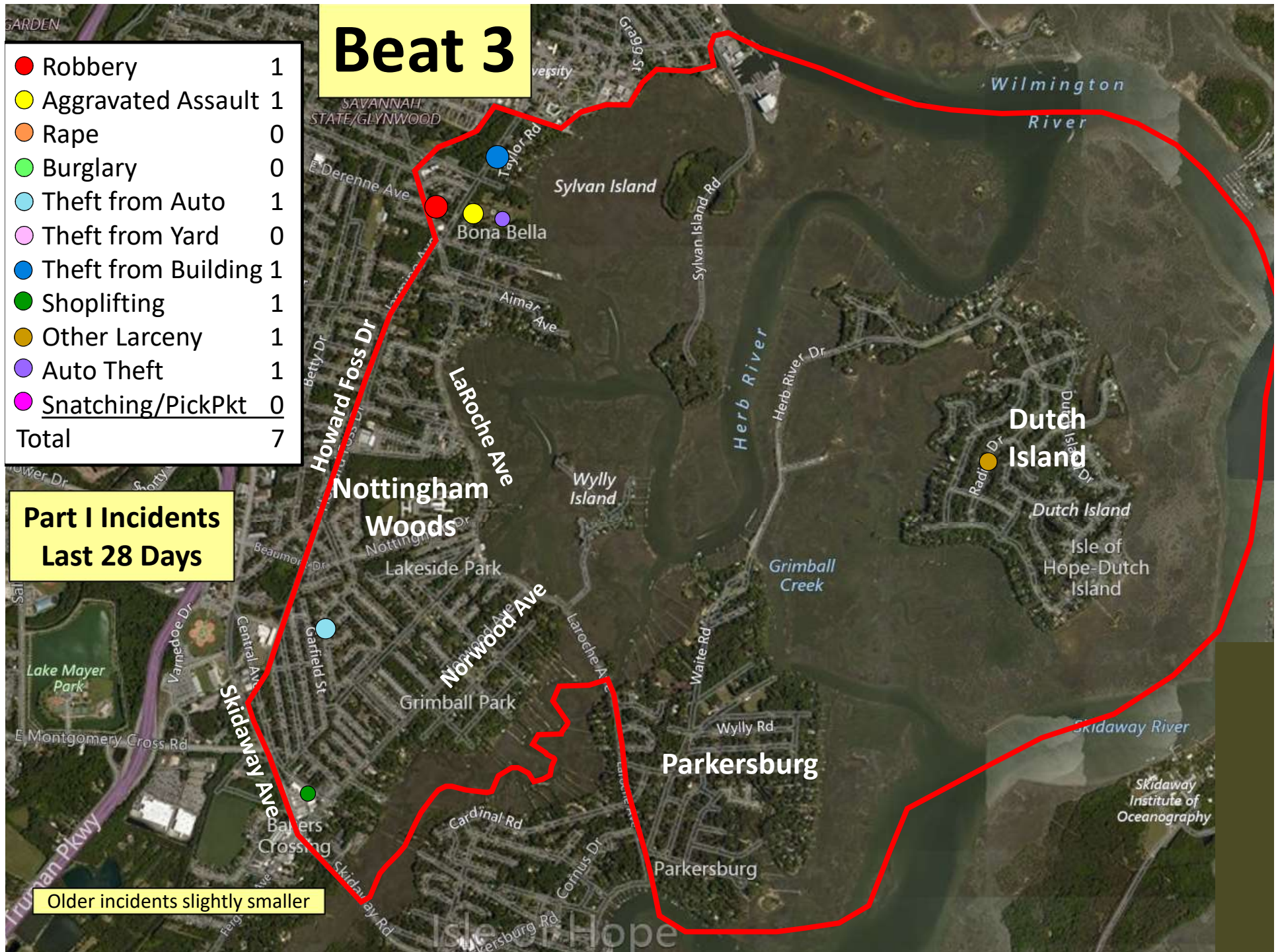


# Beat 3

● Robbery	1
● Aggravated Assault	1
● Rape	0
● Burglary	0
● Theft from Auto	1
● Theft from Yard	0
● Theft from Building	1
● Shoplifting	1
● Other Larceny	1
● Auto Theft	1
● Snatching/PickPkt	0
Total	7

## Part I Incidents Last 28 Days

Older incidents slightly smaller



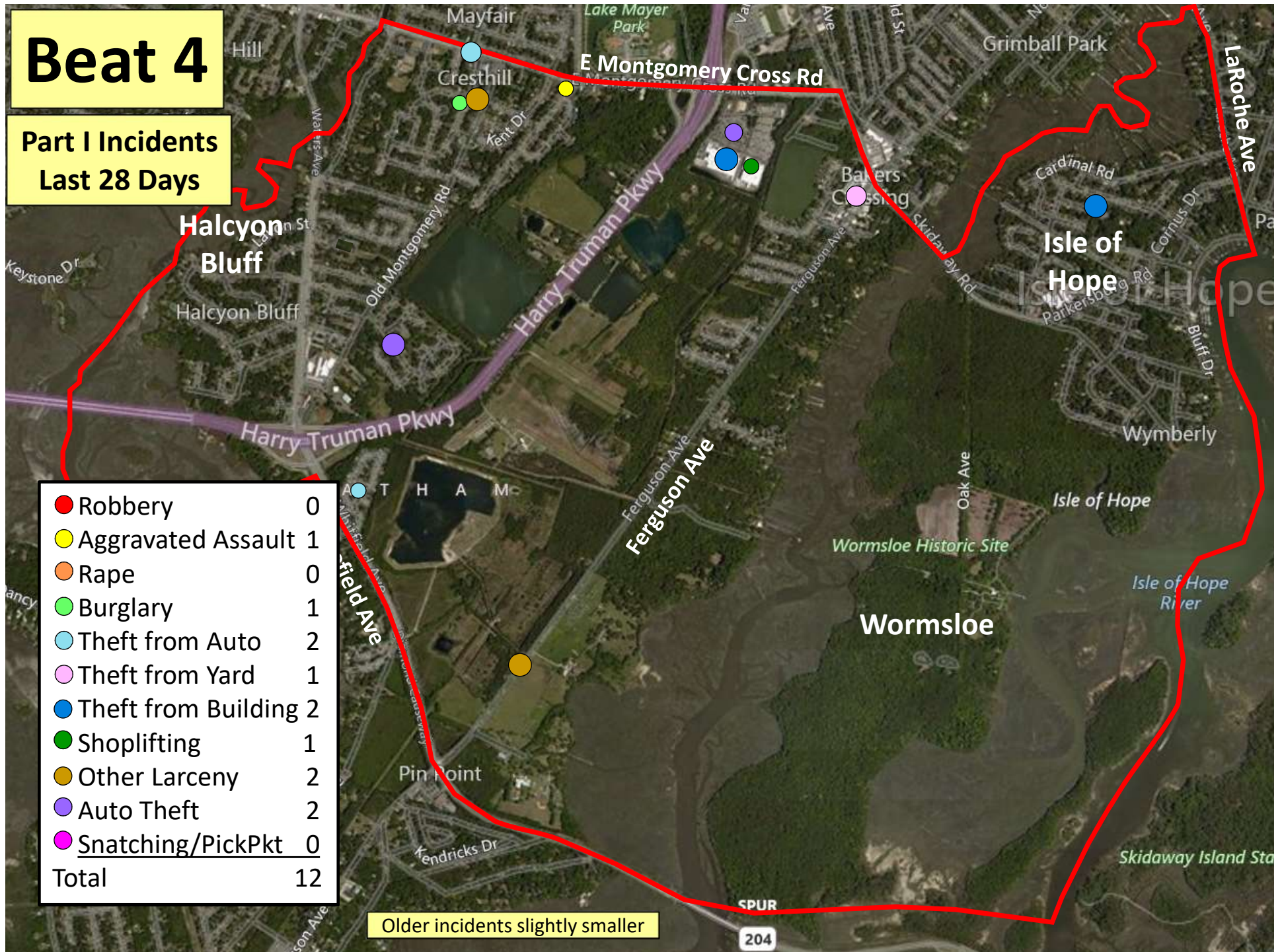


# Beat 4

## Part I Incidents Last 28 Days

● Robbery	0
● Aggravated Assault	1
● Rape	0
● Burglary	1
● Theft from Auto	2
● Theft from Yard	1
● Theft from Building	2
● Shoplifting	1
● Other Larceny	2
● Auto Theft	2
● Snatching/PickPkt	0
Total	12

Older incidents slightly smaller





## Beat 5

**Burnside**  
*Burnside Island*  
**Island**



**Skidaway Island**

● Robbery	0
● Aggravated Assault	0
● Rape	0
● Burglary	1
● Theft from Auto	1
● Theft from Yard	2
● Theft from Building	0
● Shoplifting	0
● Other Larceny	0
● Auto Theft	0
● <u>Snatching/PickPkt</u>	<u>0</u>
Total	4

## Part I Incidents Last 28 Days

Older incidents slightly smaller

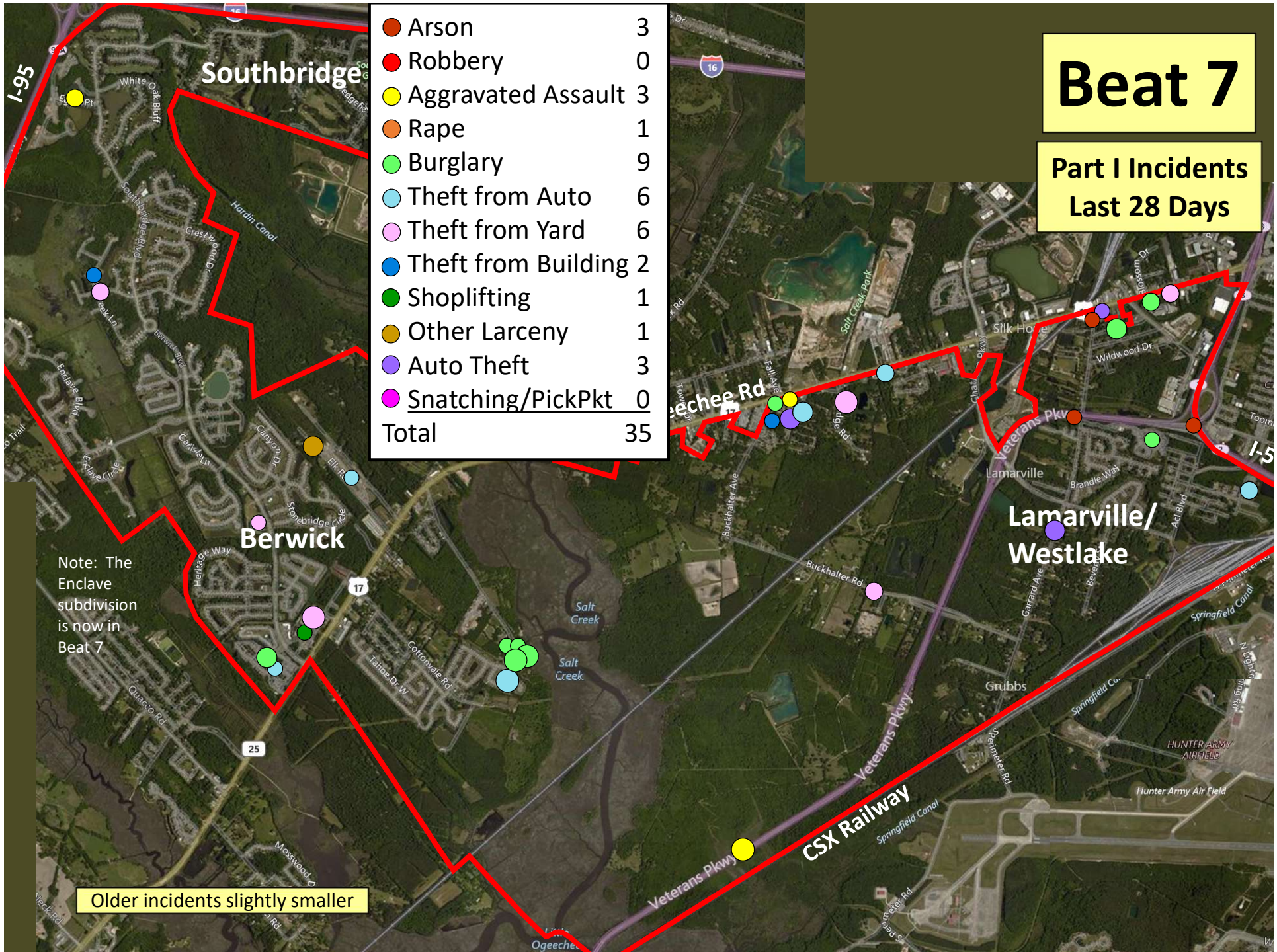


## Part I Incidents Last 28 Days

● Robbery	1
● Aggravated Assault	0
● Rape	0
● Burglary	0
● Theft from Auto	0
● Theft from Yard	1
● Theft from Building	0
● Shoplifting	0
● Other Larceny	0
● Auto Theft	0
● <u>Snatching/PickPkt</u>	<u>0</u>
Total	2

### Older incidents slightly smaller



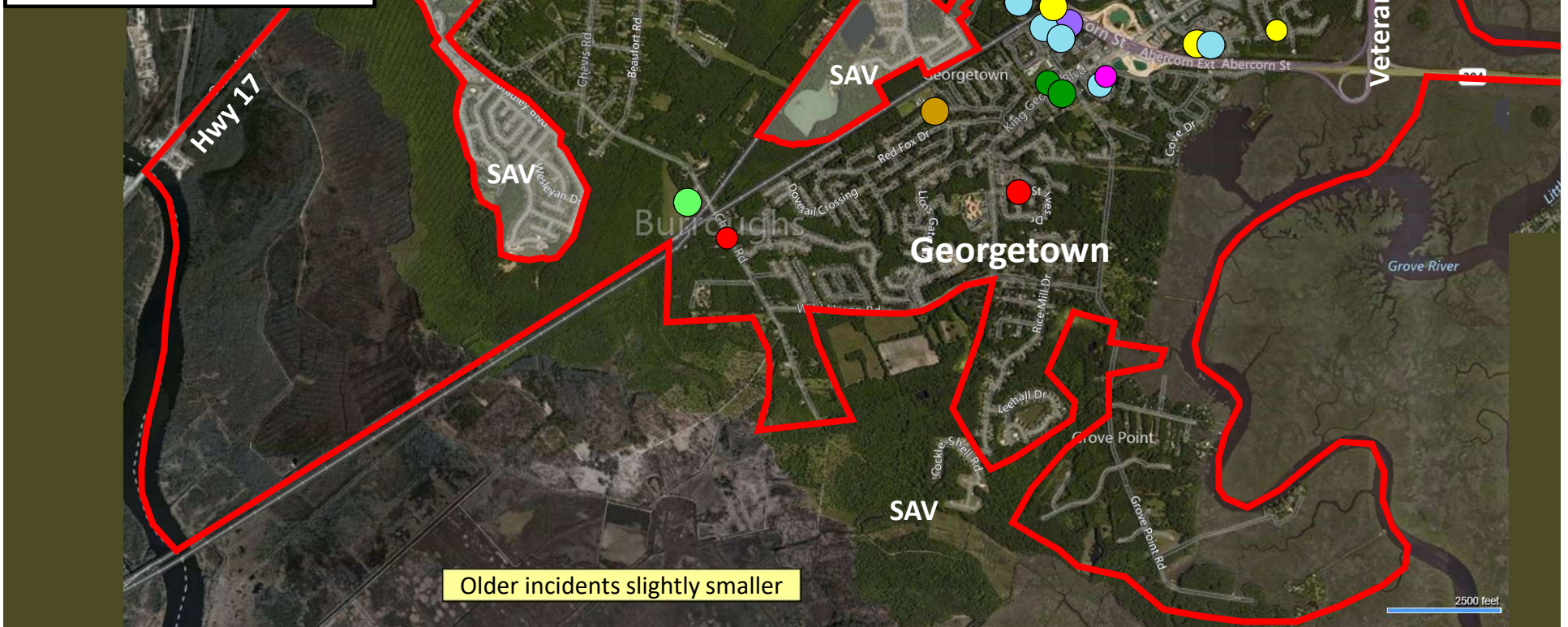




● Robbery	2
● Aggravated Assault	5
● Rape	1
● Burglary	4
● Theft from Auto	9
● Theft from Yard	2
● Theft from Bldg	1
● Shoplifting	18
● Other Larceny	1
● Auto Theft	1
● Snatching/PickPkt	1
<b>Total</b>	<b>45</b>

## Part I Incidents Last 28 Days

## Beat 8



Older incidents slightly smaller



# Beat 9

## Part I Incidents Last 28 Days

Note: The  
Enclave  
subdivision  
is now in  
Beat 7

● Robbery	0
● Aggravated Assault	4
● Rape	2
● Burglary	0
● Theft from Auto	8
● Theft from Yard	1
● Theft from Building	2
● Shoplifting	2
● Other Larceny	0
● Auto Theft	3
● Snatching/PickPkt	0
Total	22

